



Western Connecticut Lacrosse Officials Association

2017 CT/NY MASTERS LACROSSE LEAGUE (CT/NY MLL)

OFFICIAL RULES

CT/NY MLL will adhere to the published NCAA Men's Lacrosse Rule Book, as amended by the US Lacrosse Post-Collegiate Club Council, with the following exceptions and modifications:

Core Game Rules –

Home Team Responsibilities: The home team shall be responsible for providing referees, a trainer, securing the field, ensuring that the field is properly lined, providing regulation goals, providing at least six balls on each end line, and promptly reporting the final score to the League. The home team shall also provide accurate directions to the field location. The captain of the home team is responsible for notifying the Commissioner of the time and location of the game at least five days in advance to allow adequate time for the Commissioner to schedule the referees.

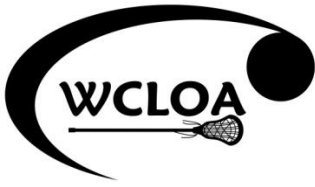
Number of Referees: There shall be at least two (2) referees for all games. The home team shall be responsible for providing and paying for the referees. There shall be at least two (2) referees for all playoff and championship games. The two teams shall evenly split the cost of referees for playoff games.

Pre Game Conference: There shall be a pre-game conference between team captains and referees to confirm the rules regarding the length and timing of quarters, breaks between quarters and halftime, clear rule, get it in and keep it in rule, number and duration of timeouts, stop time in last two minutes of each half and maximum number of long poles permitted. The referees shall also provide both team captains with the final score at the end of the game, so that there is no discrepancy regarding the reported final score.

Field – Box: The box is 20 yards on each side of the midfield line. Home teams will be responsible for marking the box.

Coin Toss: The head official shall conduct a coin toss to determine the choice of which goal to defend to start the game, or alternate possession. The visiting team shall "call" the coin toss in the air as "heads" or "tails". Goal defended will alternate by quarter.

Game Time: Games shall consist of four quarters of 20 minutes running time. However, the clock shall be stopped in the final two minutes of play of each half. There shall be two minutes between quarters, and five minutes for halftime. There shall be a single overtime period consisting of twenty (20) minutes of running time (no stop time in overtime) until sudden death. If there is no score in the single overtime period, the



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game shall end as a tie. The referees shall maintain both the game time and penalty times on the field. The referees shall have the option to stop time if a team appears to be intentionally delaying the restart of play after the ball has gone out of bounds, or if the home team does not provide a sufficient number of balls on the end line. The referee shall also have the option to call a delay of game technical foul (30 second foul). Time should also be stopped for any "on field" injury of a player that requires on field assistance.

Penalty Time: Penalty time does not start until the whistle is blown to start play and when the player is in the penalty box.

Time-outs: Live ball time-outs can be called with the ball **ANYWHERE** on the field. Each team shall have two time outs, **one per half**. Each team will have one time out per overtime period. The time out period shall be one minute in length. The game clock shall be stopped during a time out. The player in possession of the ball does not have to be in contact with the ground when the time out is called.

Substitution: No horn, **done on the fly** and through the scorers' table area, except after a goal is scored.

Restart: **VERY QUICK** whistle for restart, except goalie gets 5 seconds when he has **legitimately** chased a shot. When there is a served time penalty, restart shall occur after foul is signaled to scorers' table and ball is set 20 yards from the goal.

Advancing the ball: No time limit for clear or to get ball in the "box." During the last two minutes of play, the team with the lead must work the ball into the box area within 30s of gaining possession. The referee may, at their discretion, may issue a stall warning at any time. The second warning shall result in a change of possession.

Get It In and Keep It In: During the last 2 minutes of the game, the team with the lead has 30s after gaining possession to get the ball into the attack area. Once the ball enters the attack area the team with the lead must keep it in the attack box during the last 2 minutes of the game. For clarity....there is no time limit on clearing the defensive zone or crossing mid field line, just as long as the ball enters the attack area in under 30s.

Dive rule: The NCAA *dive rule* is **NOT USED**. A goal is disallowed only when an offensive player is in the crease **BEFORE** the ball crosses the goal line.

Long sticks: The allowable number of long sticks on the field is six(6).

Face Offs: Modified NCAA rule to be adopted. A violation will be called if a player picks up or carries the ball on the back of his stick. It will still be legal to clamp the ball with the back of the stick, but the ball must be



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moved, raked or directed within 3 steps. It is also illegal to use a body part (forearm, elbow, head etc.) to initiate contact with an opponent's stick. It remains illegal to kick or step on an opponent's stick.

The faceoff will now have the following consistent protocol:

1. The official will direct the players to come together and put their sticks on the ground opposite each other;
The official will place the ball on the ground and say "set"
The official will step away and blow the whistle to start play. .

Delayed Penalty Whistle: Club rules apply, meaning that the whistle will sound as soon as the ball hits the ground leaves the box (sideline to sideline) or there is a change in possession the ball leaves the box.

Alternate Possession: The alternate possession rule shall be in force.

Uniforms & Equipment –

Uniforms: Teams are not required to have matching jerseys or shorts. However, the jersey must be of a like color so as not to cause confusion either for the referees or the opposing team. It is the visiting team's responsibility to confirm that there will be no uniform color conflicts when traveling to an away game. The home team has the priority for jersey color.

The Crosse: NCAA rules for the width of the stick shall not be used. The attack and midfielder stick shall have a minimum length of 40 inches. There is no mandatory random stick check each quarter by the referees and no coach request. The honor system will apply, however, the referee retains the right to check a stick at any time.

Fouls and Penalties -

Unsportsmanlike Conduct: The captains have agreed to a "No Tolerance" policy regarding sportsmanship. Fighting and other unsportsmanlike conduct will not be tolerated.

- **Fighting:** Defined as a player, substitute, non-playing member of a squad, coach or anyone officially connected with a team, deliberately striking or attempting to strike anyone in a malicious manner, or leaving the bench or coaches area during an altercation. The first offense for fighting shall result in a three minute, non-releasable penalty and in the player being expelled from the game, and suspended for the next two regular season or post-season games. A second offense for fighting shall result in permanent expulsion from the League.
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- **Body Checks:** A player cannot take more than three (3) steps prior to initiating a body check. “Take out” checks ARE NOT tolerated. A “take out” check shall be determined at the discretion of the official, and is in their opinion an act of flagrant “unnecessary roughness” (any act on the part of a player that is deliberate and excessively violent) so as to intentionally cause serious harm or injury to another player (such as intentionally going for an opponent’s knees or head, retaliatory contact, leading with the head). The first offense for a “take out” check shall result in a three minute, non-releasable penalty, ejection from the game and a one game suspension for the next regular season or post-season game. A second offense for a “take out” check shall result in permanent expulsion from the League.

In addition to the “Unsportsmanlike Conduct” fouls listed in Rule 5-Section 10 of the NCAA Rule Book, the following “special conditions” shall apply:

- **Racial Epithets and Remarks:** A player or anyone officially connected to a team who uses a racial epithet or makes a racial remark shall receive a three minute, non-releasable unsportsmanlike conduct penalty and shall be expelled from the game.
Obscene Language: A minimum of two minutes is to be assessed for obscene language.
Maligning an Official: Anyone officially connected with a team or any player who maligns an official, shall receive an unsportsmanlike conduct foul (three minutes, non-releasable). If the same person commits a second maligning foul he shall be expelled from the game and shall serve an additional one game suspension. In the event that penalty time has not started on the first foul, additional penalty time shall not be assessed, only the expulsion.

NOTE: Penalty time for all of the above “special conditions” is **non-releasable**.

Expulsion: When any expulsion occurs, the referee must notify the Commissioner within 48 hours of the occurrence. The League shall notify the team representative of the expelled player that is ineligible, as well as the opposing teams that have games scheduled in which the suspended player will not be eligible. If there are no games remaining in the season, the penalty shall carry over to the next season in which that person participates in the League. Furthermore, any player repeatedly involved in actions deemed detrimental to the game is subject to suspension or expulsion by a simple majority vote of the Captains

In the event that a player is permanently expelled from the League, the Commissioner shall notify all team representatives so that the expelled player cannot join another team. A player can be permanently expelled from the League upon the occurrence of the second incident of fighting, take out checks, or a combination of both, subject to appeal. A player does have the right to appeal a permanent expulsion from the League. Upon appeal to the League Commissioner, a Board of Inquiry shall commence, comprised of the League



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Commissioner and all available previous League Commissioners. The Board of Inquiry shall review and rule on the incident, with direct input from the officials involved in the incident and anyone else the Board deems appropriate. The Board of Inquiry shall make every effort to review the expulsion appeal as soon as possible. During the appeal process, the player in question shall not be permitted to play in any regular or post season games until a final ruling is reached by the Board of Inquiry.

Slashing: Slashing shall be considered to include the following actions:

- Swinging a crosse at an opponent's crosse or body with deliberate viciousness or reckless abandon, regardless of whether the opponent's crosse or body is struck.
Striking an opponent in an attempt to dislodge the ball from his crosse, unless the player in possession, in an attempt to protect his crosse, uses some part of his body other than his head or neck to ward off the thrust of the defensive player's crosse and, as a result, the defensive player's crosse strikes some part of the attacking player's body other than his head or neck.
Striking an opponent in any part of the face, on the neck, in the chest, on the back, on the shoulders, in the groin or on the head with the crosse (including its butt end), except when done by a player in the act of passing, shooting or attempting to scoop the ball.
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