



US LACROSSE
OFFICIALS
EDUCATION
PROGRAM

**Two-Person
Mechanics**

Mission of our Mechanics

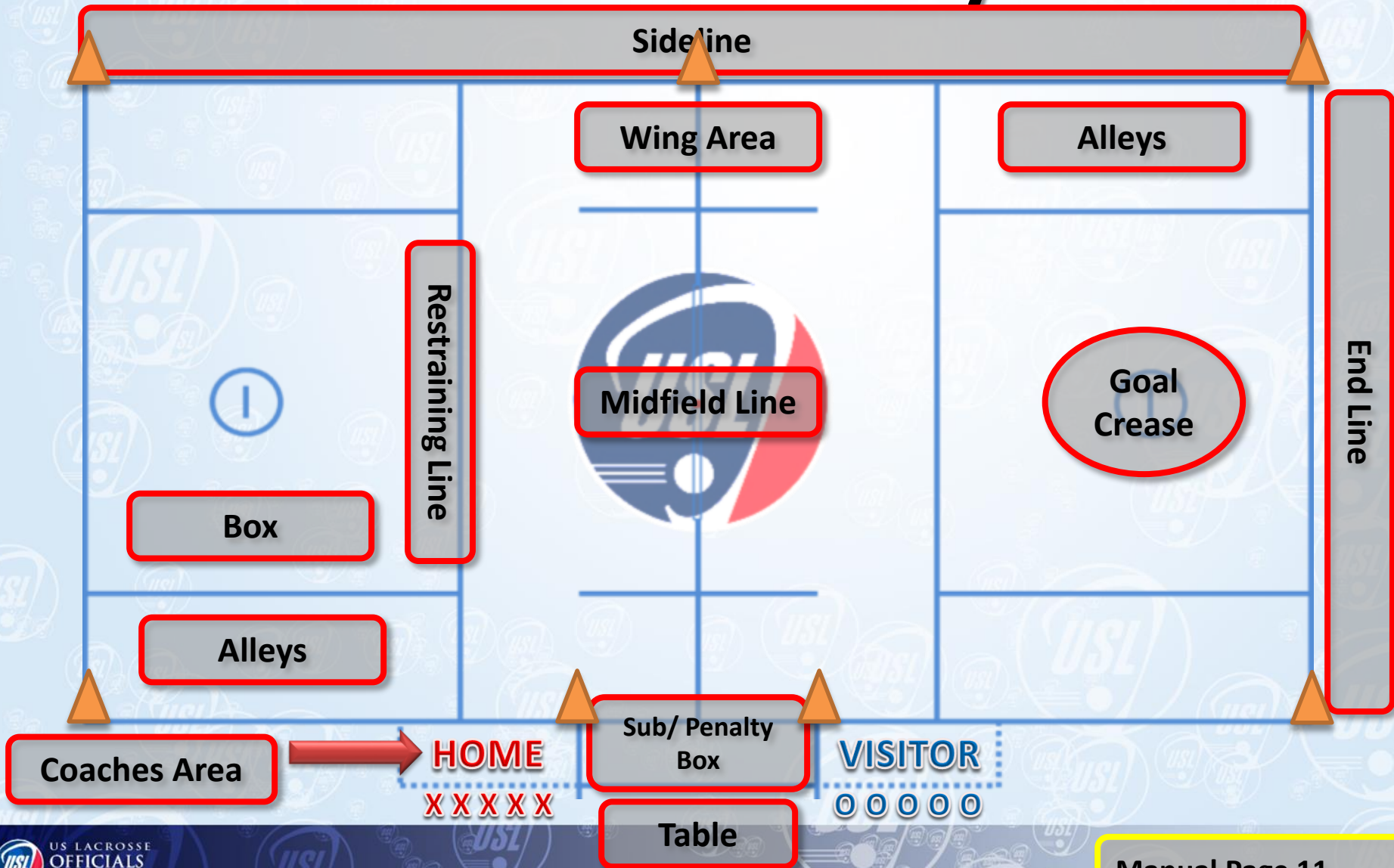
Mechanics put officials in the best position to make the calls that allow us to keep the game safe and fair by using methods that are easily applied in a consistent manner

Major Definitions

- Referee and Umpire
 - Crew is equal, but the R settles all disputes
- Lead Official
 - Goal and end line
- Trail Official
 - Near top of box, watches shooter
- Face-Off Official
 - Conducts the face
- Wing Official
 - Sets the field



The Field of Play



coin toss and line up
PRE-GAME

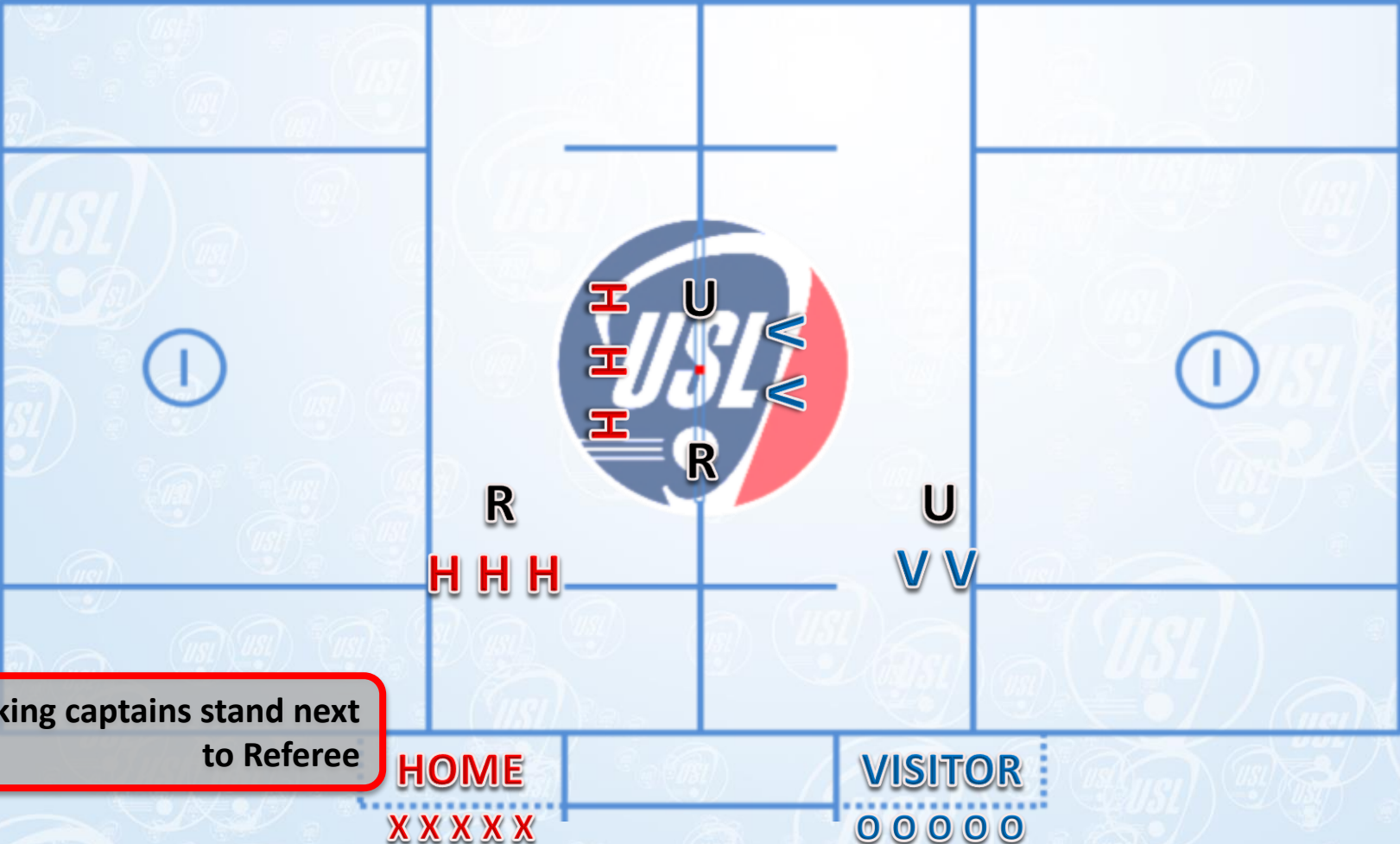
Pre-Game

KEY TIPS



- Referee leads the discussion
- Go over the major mechanics
- Cover any odd situations
- Make sure you're both wearing the same uniform

Coin Toss



Speaking captains stand next to Referee

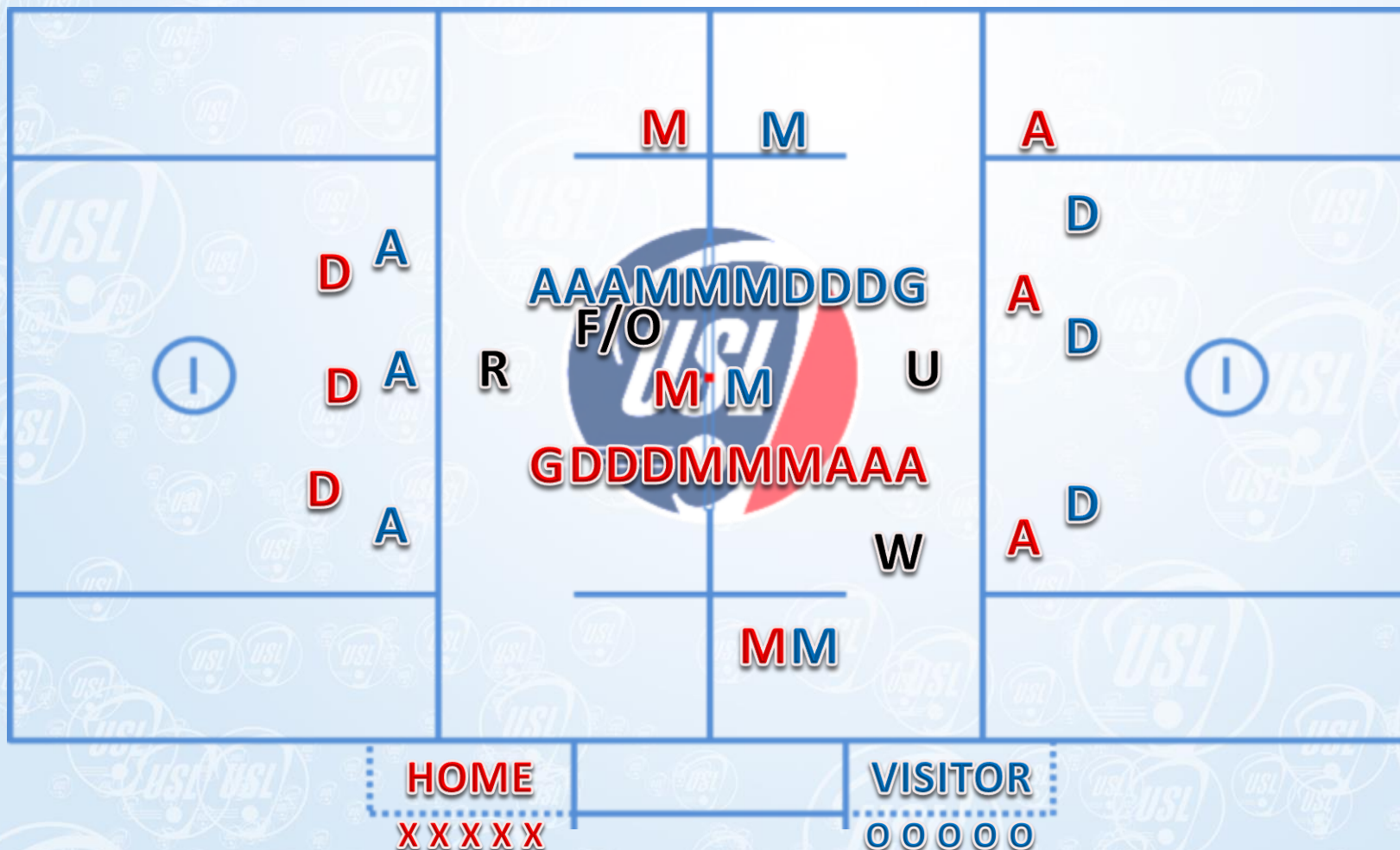
HOME

X X X X X

VISITOR

O O O O O

Line Up



positioning and potential issues

FACE-OFFS

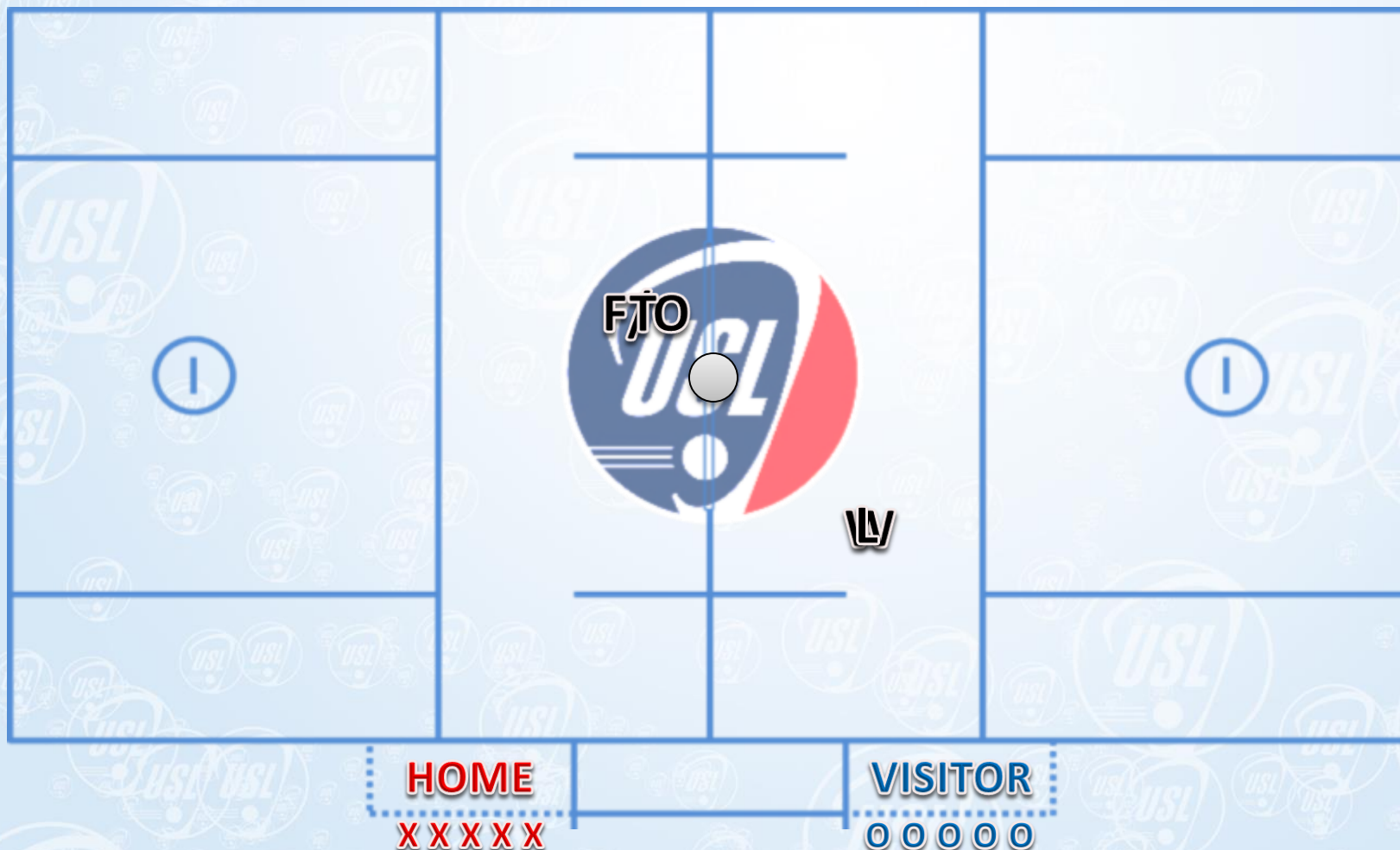
Face-Offs

KEY TIPS

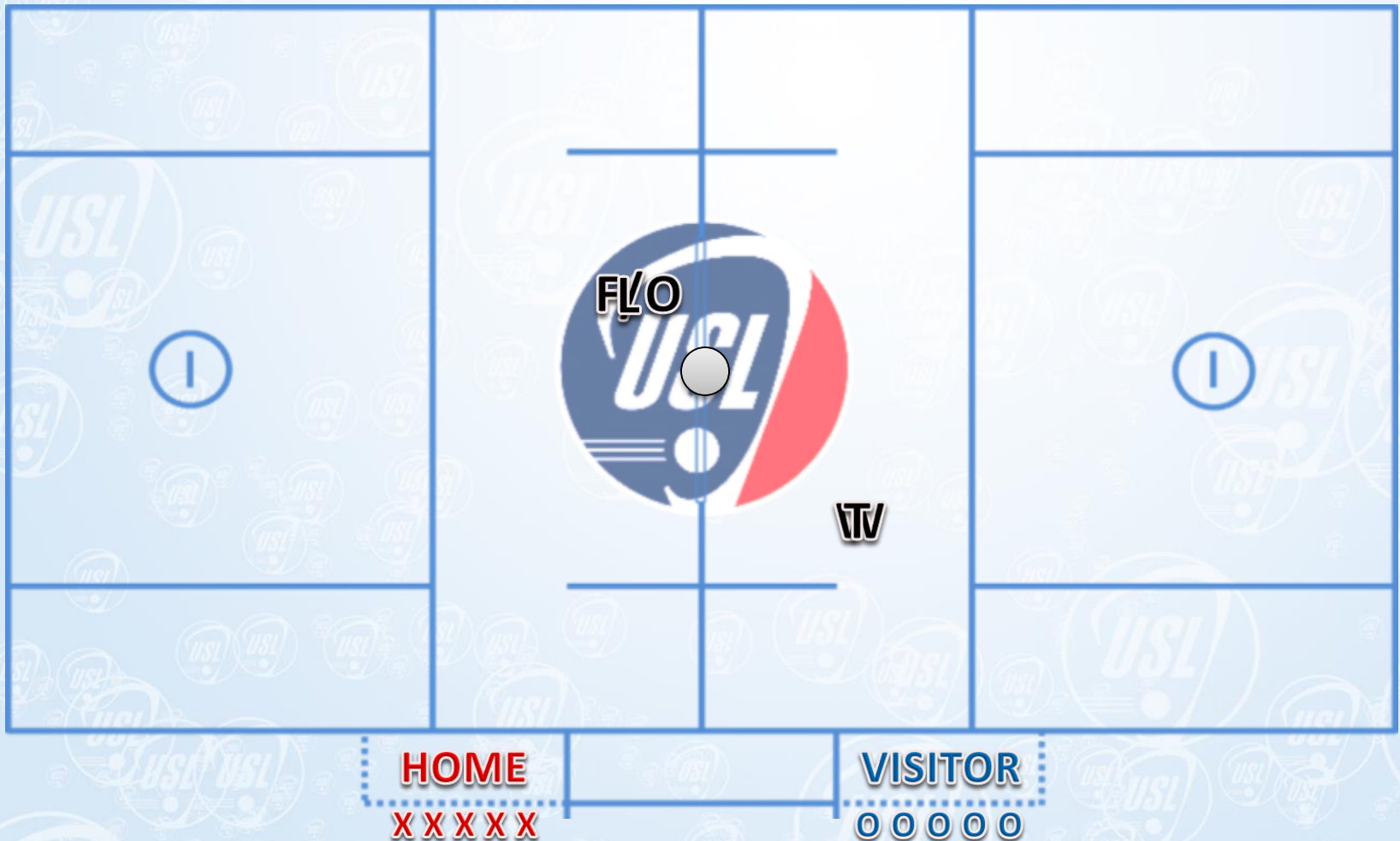
- Officials must communicate
- Stay as still as possible
- Know the goal you are responsible for



Ball Goes Away From F/O



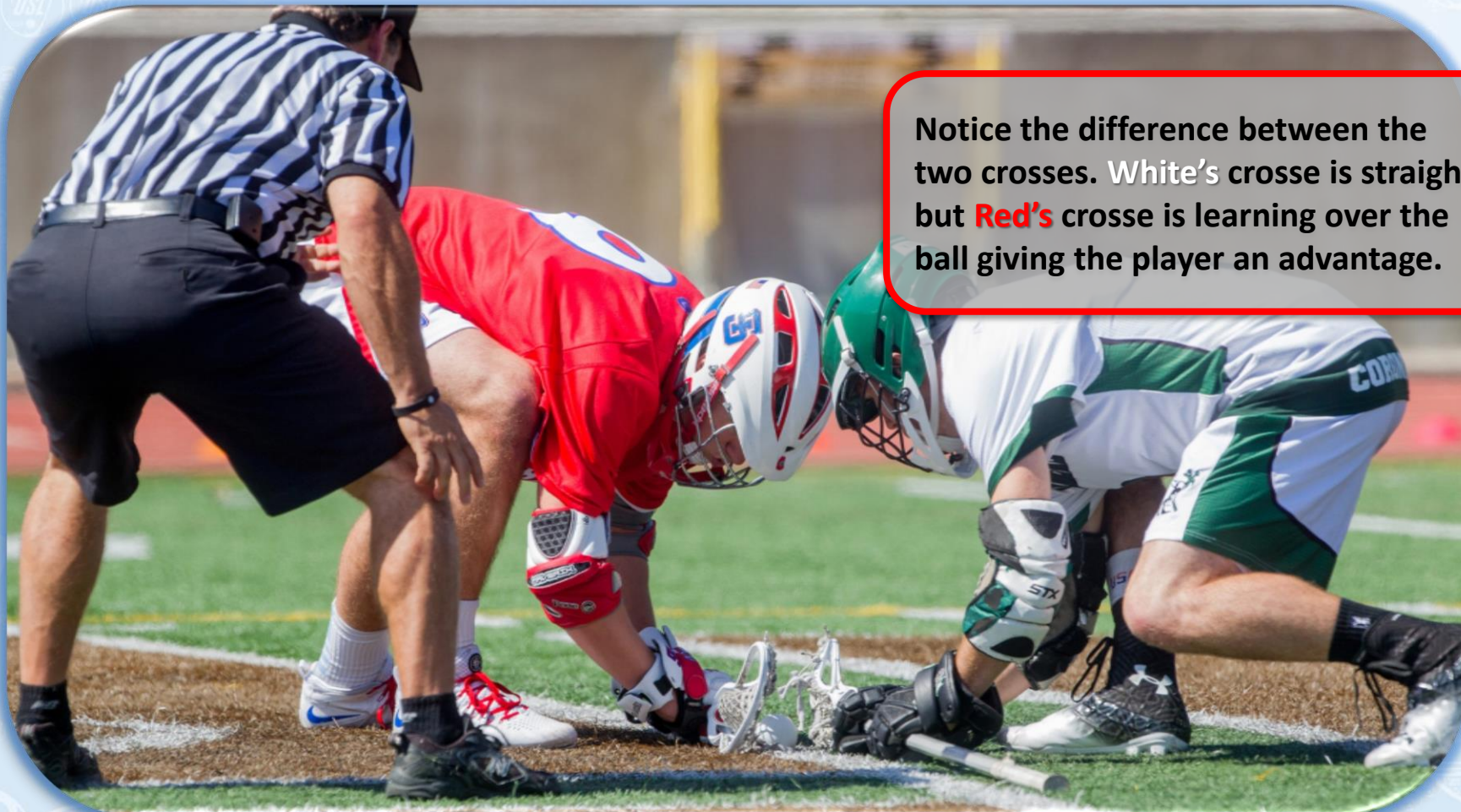
Ball Comes Toward F/O



Incorrect Face-Off Positions



Leaning Cross Over Ball



Notice the difference between the two crosses. White's cross is straight, but **Red's** cross is leaning over the ball giving the player an advantage.

Hand Off The Ground



The fingers of both hands should wrap all the way around the crosse and touch the ground.

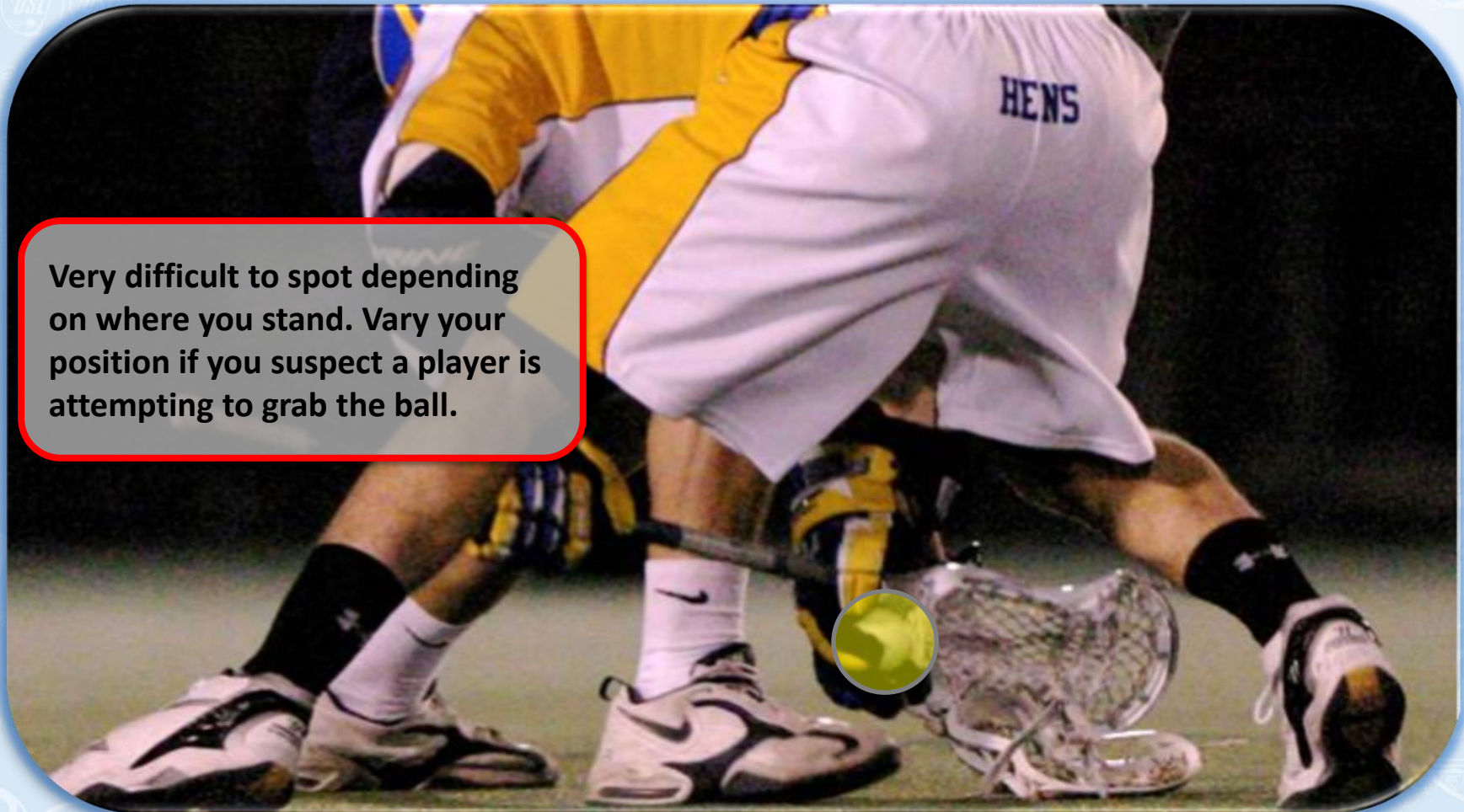
Holding



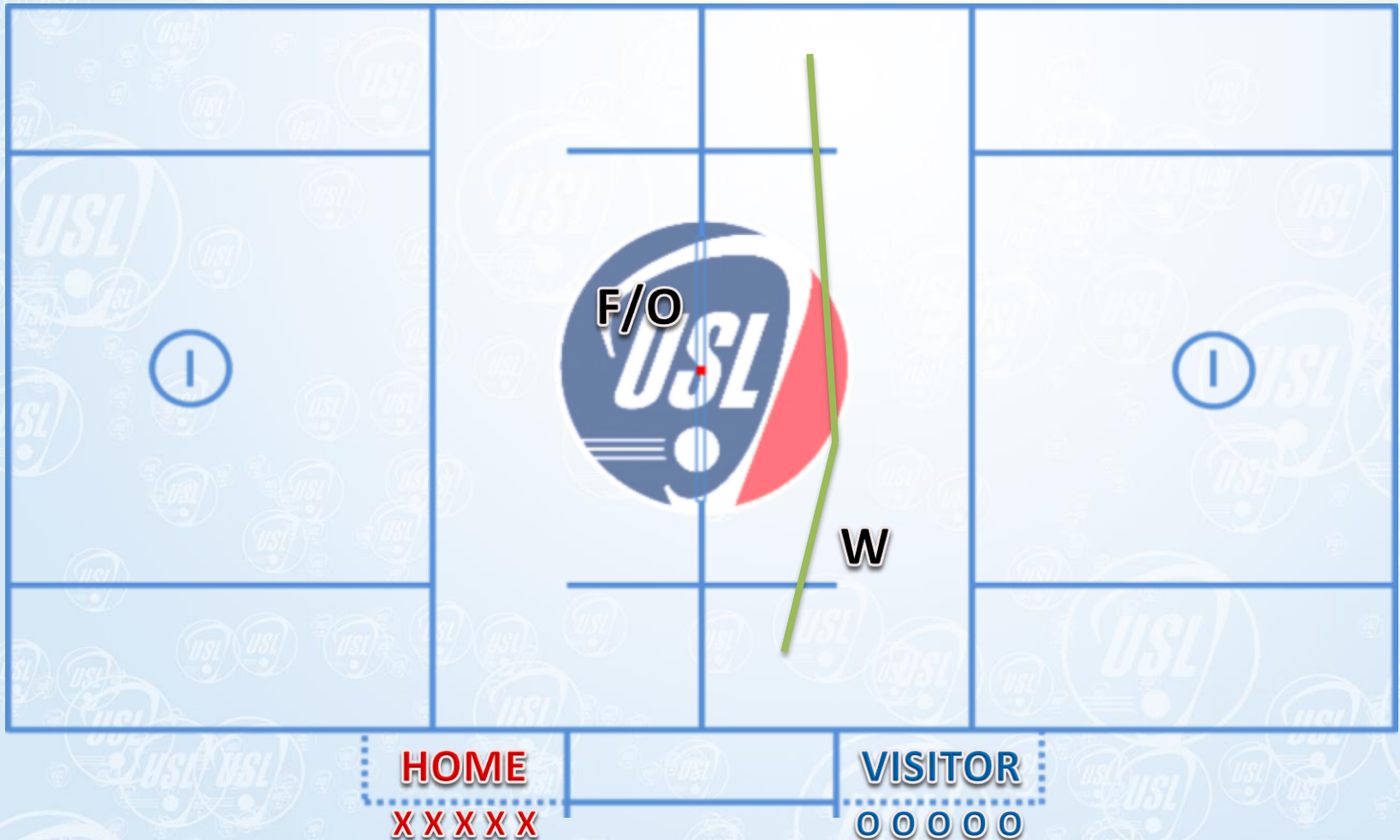
Notice the **Red** player's helmet pressing down into the **White** player's crosse.

Withholding

Very difficult to spot depending on where you stand. Vary your position if you suspect a player is attempting to grab the ball.



Come In Closer



different responsibilities and splitting the field

SETTLED SITUATIONS

Settled Situations

KEY TIPS

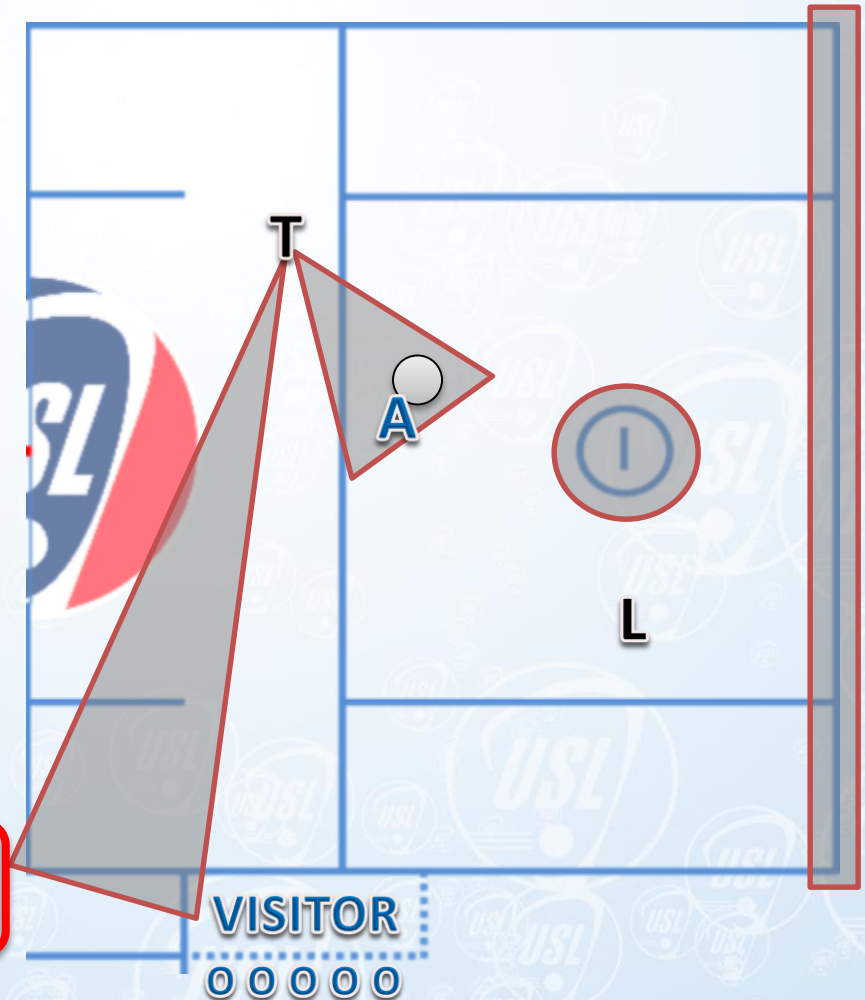


- Keep the ball between you and your partner
- Never let the play get behind you



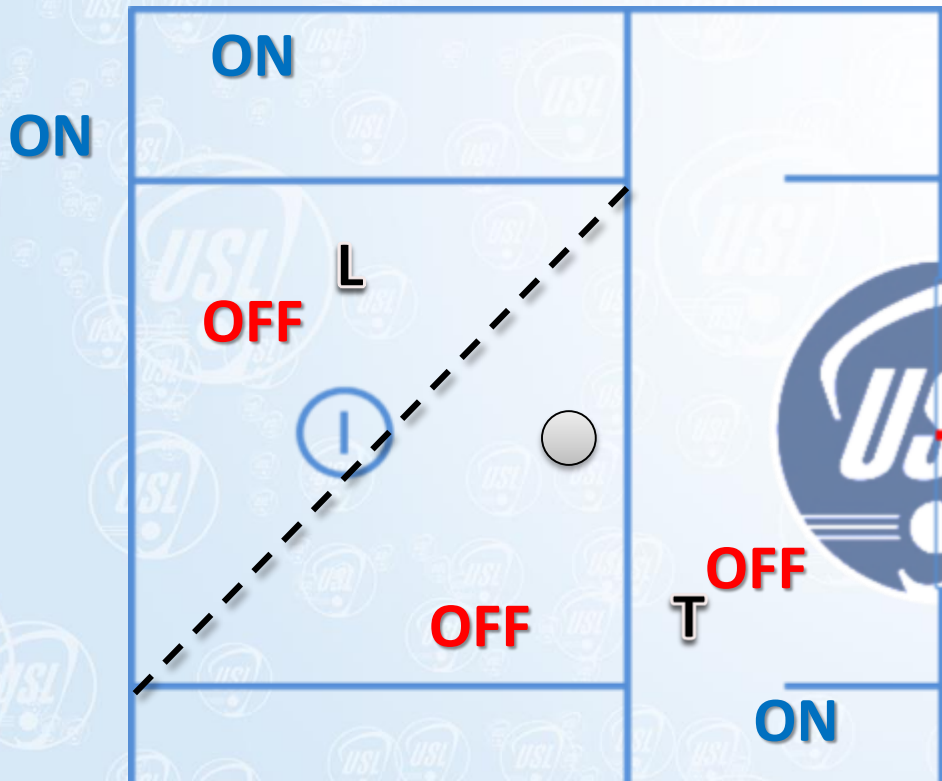
Lead and Trail

- Lead has goal and end line coverage
- Trail has the **shooter**, the far goal, and any contested substitutions
- Trail moves into box if Lead goes down to cover end line



Trail watches the shooter!
This cannot be overemphasized!

On and Off Responsibility



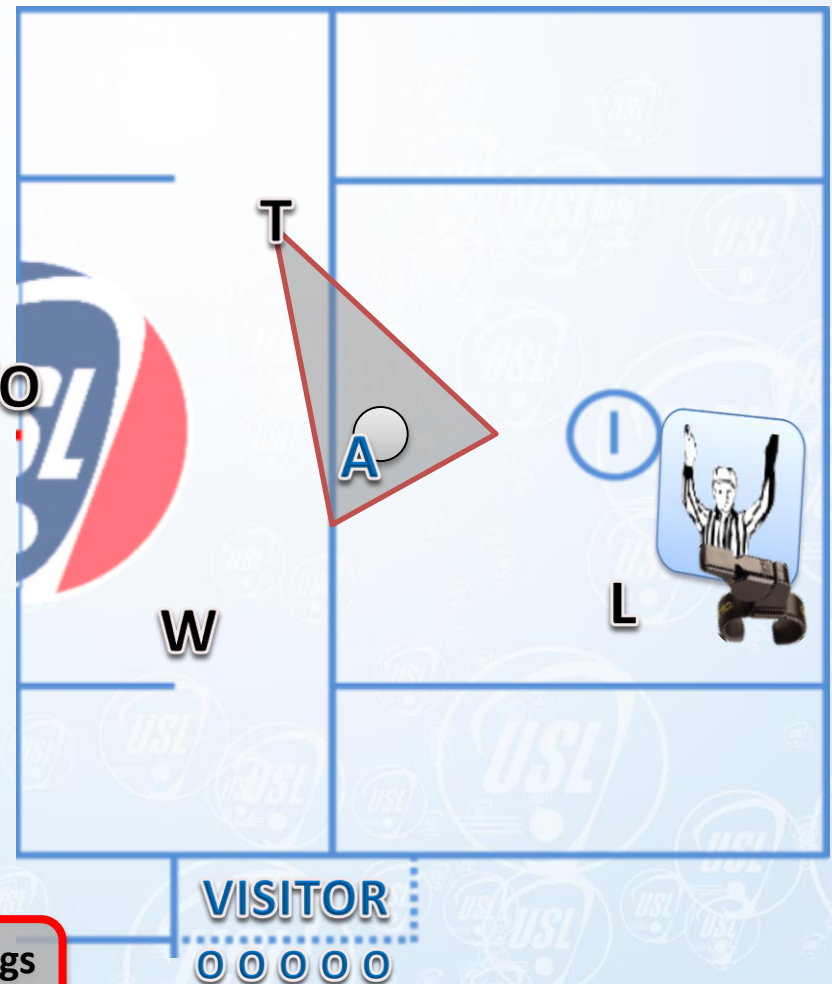
- Divide box diagonally
- **On official** watches:
 - Area around ball
 - Push, hold, trip, illegal body check, etc.
- **Off official** watches:
 - Area away from the ball
 - Interference, illegal screen, etc.
- Lead and Trail move to keep ball in fields of vision

The official the player moves toward is the “On” Official when crossing the dividing line.

X X X X X

Goal Scored

- Lead sounds whistle and runs in. Faces action and signals goal.
 - Trail watches the shooter!
- Trail comes in and watches the players while the Lead F/O gets the ball
- Officials exchange the ball near the middle of the restraining line
- Jog to positions for the next face-off



The few seconds after a goal is scored is when things can get out of control if not paying attention.

stopping and starting play

RESTARTS

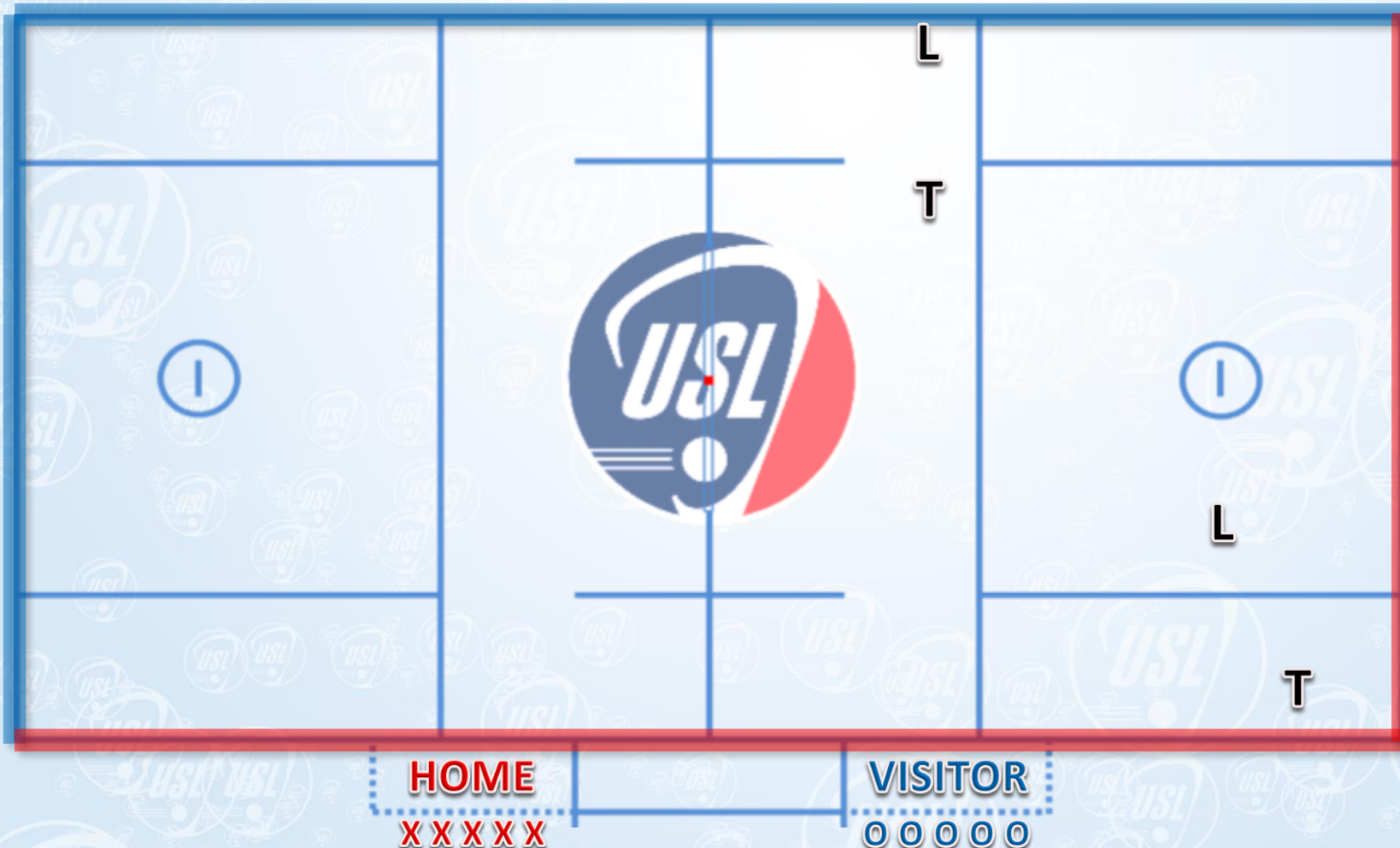
Restarts

KEY TIPS

- Know the lines you are responsible for
- Eye contact with partner



Out of Bounds Responsibility



Sideline

- **Out of Bounds**

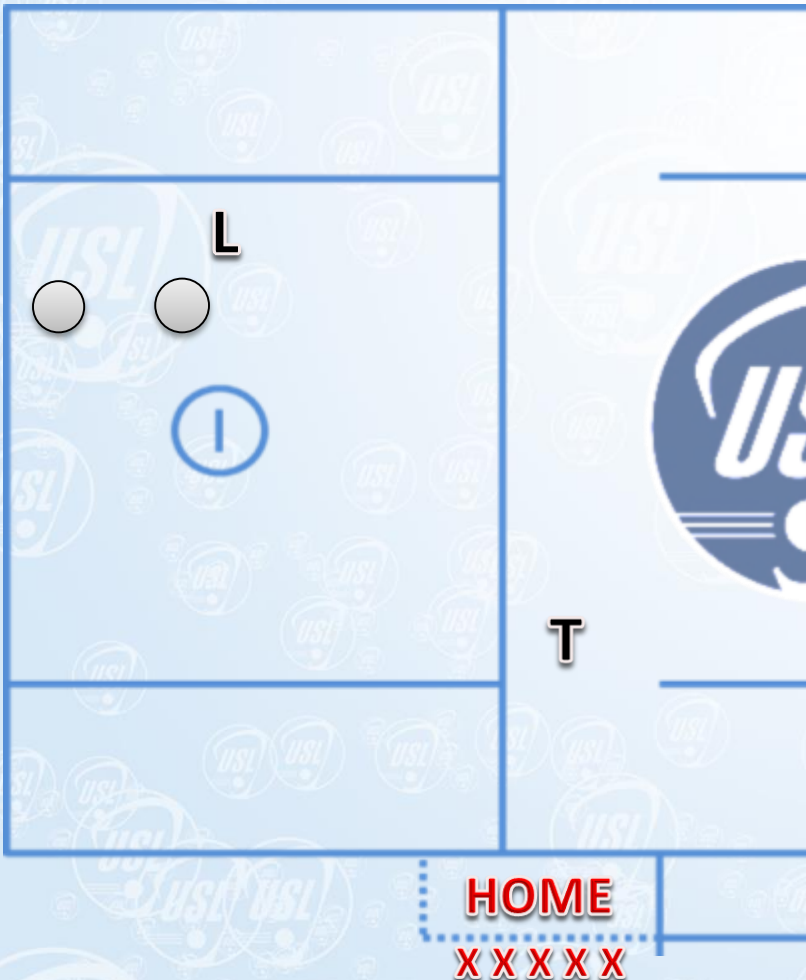
- Official on the sideline the ball is heading towards must run to the line
- Official on far side of the field should move into the field

- **Restart**

- Official restarting play should be behind the players
- Official on far side moves back to normal position as play develops



End Line



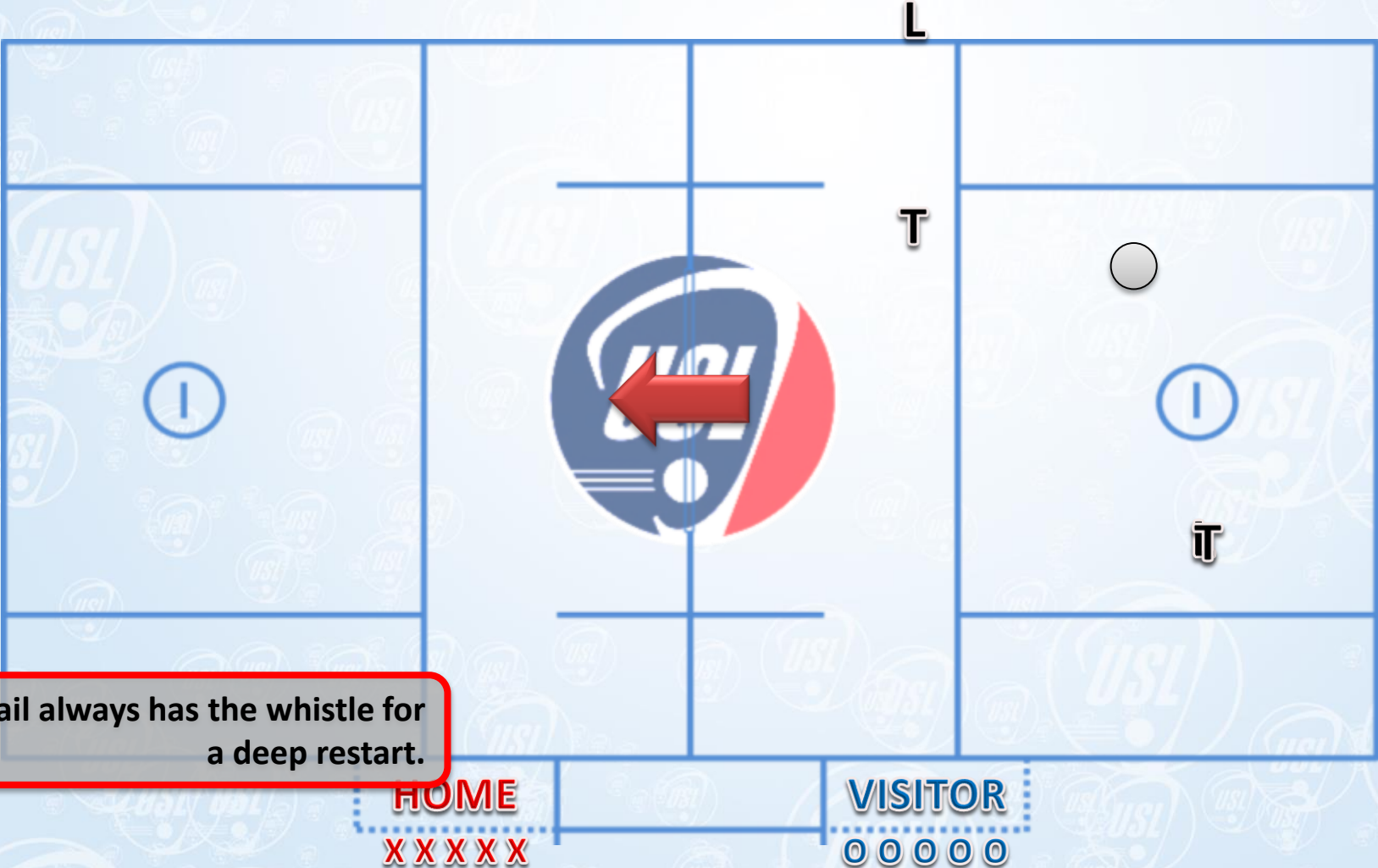
■ Out of Bounds

- Lead has all end line out of bounds and restarts
- Trail should come into the box if Lead runs to end line

■ Restart

- Lead should be in a position to not interfere with the players
- Trail moves back to regular position as the play develops

Deep Restarts

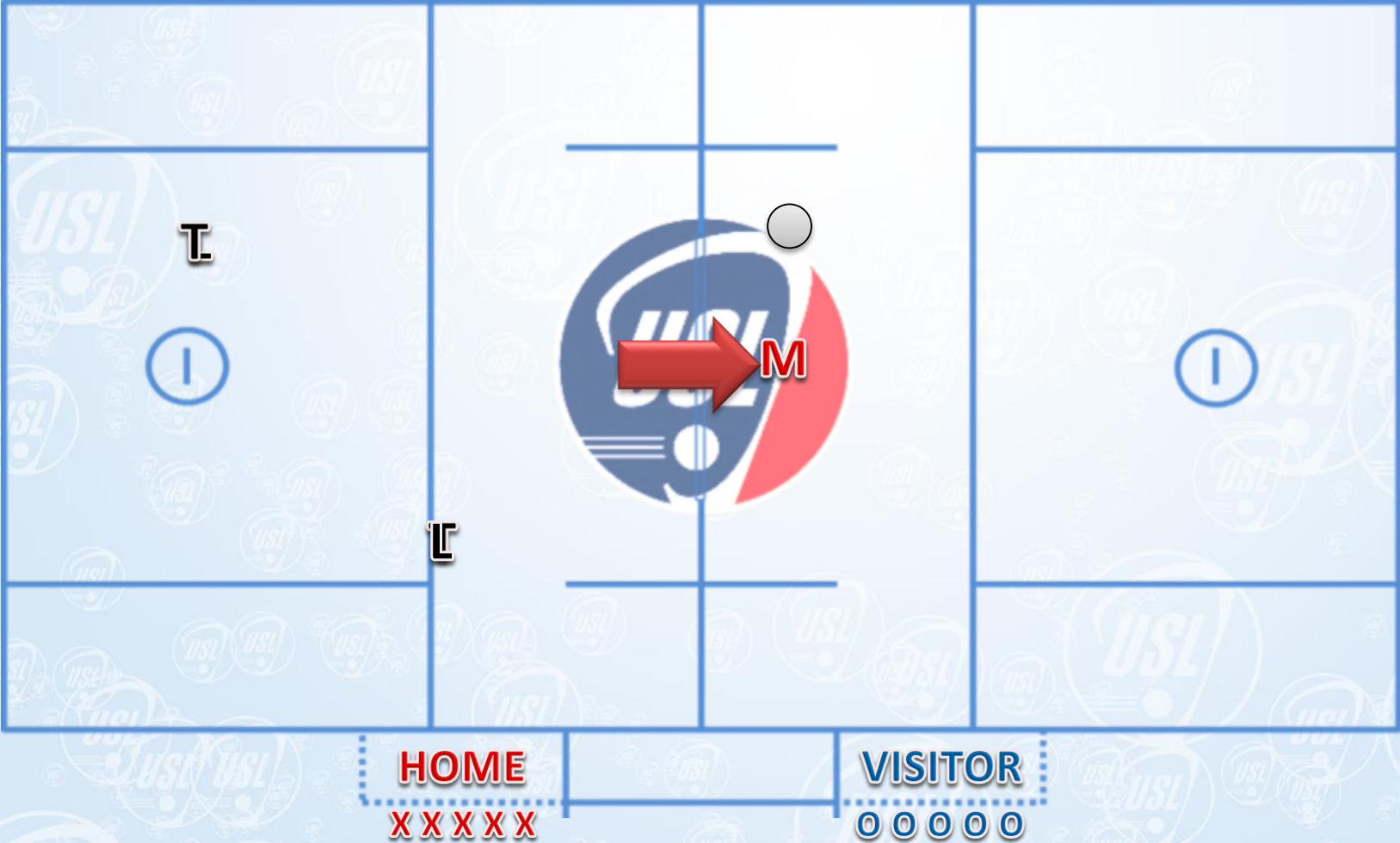


The Trail always has the whistle for a deep restart.

Sub Box Out of Bounds



Free Clear



slow and fast breaks

TRANSITION

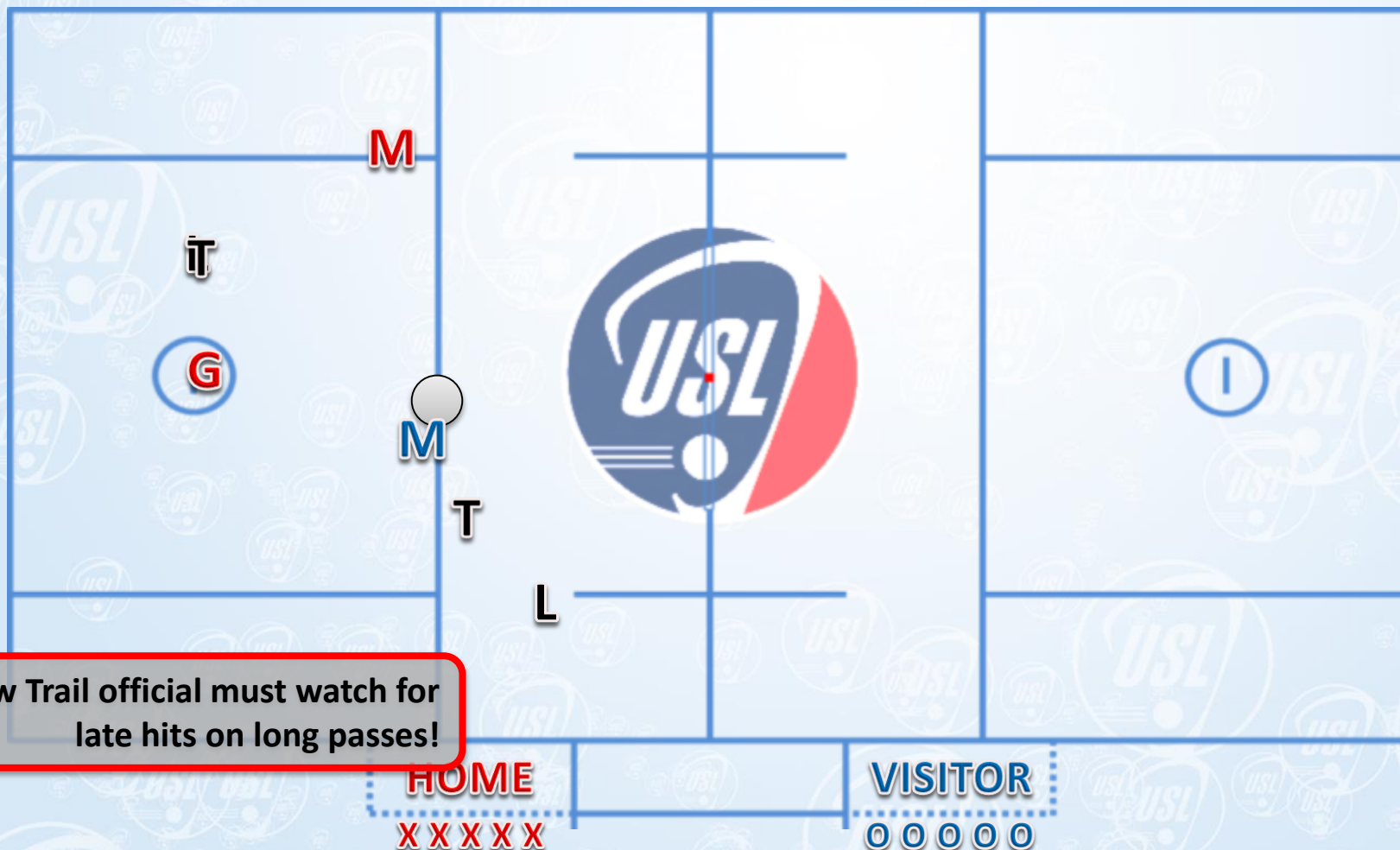
Transition

KEY TIPS

- Lead runs
- Trail jogs
- Know who is responsible for the count



Slow Break



New Trail official must watch for late hits on long passes!

Fast Break



relaying, reporting, and setting the field

PENALTY ENFORCEMENT

Penalty Enforcement

KEY TIPS

- Echo the “flag down!” call
- Tell your partner the call first
- Always count both teams before the restart



Penalty Enforcement

- Official who sees foul throws flag and yells “flag down!”
- Partner echoes the call
- Once play is stopped:
 - Communicate foul to partner
 - Trail reports penalty while Lead sets field
 - Lead tells goalkeeper the situation



**No rush to restart play after a penalty.
Make sure the field has the right number of players.**

C-NOTE

DEFINITION

**“Unnecessary
“One Minute,”
Roughness”
36e**



Stand still when relaying penalties to the table.

what to look for

EQUIPMENT CHECKS

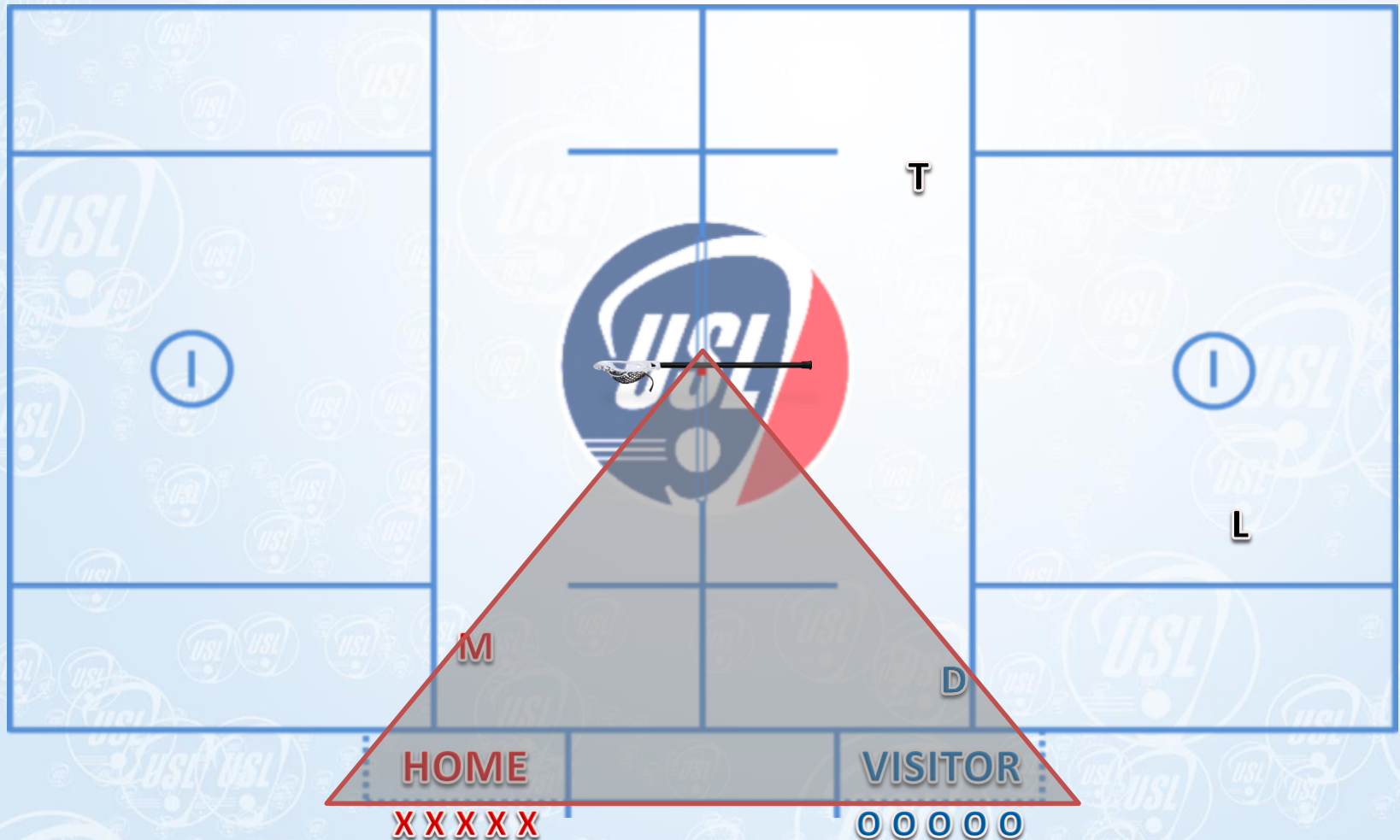
Equipment Checks

KEY TIPS



- Decide who is checking which team
- Stand away from the teams
- One official always faces the benches

Equipment Checks



Checking the Crosse



pay attention during extended dead ball time

TIME OUTS

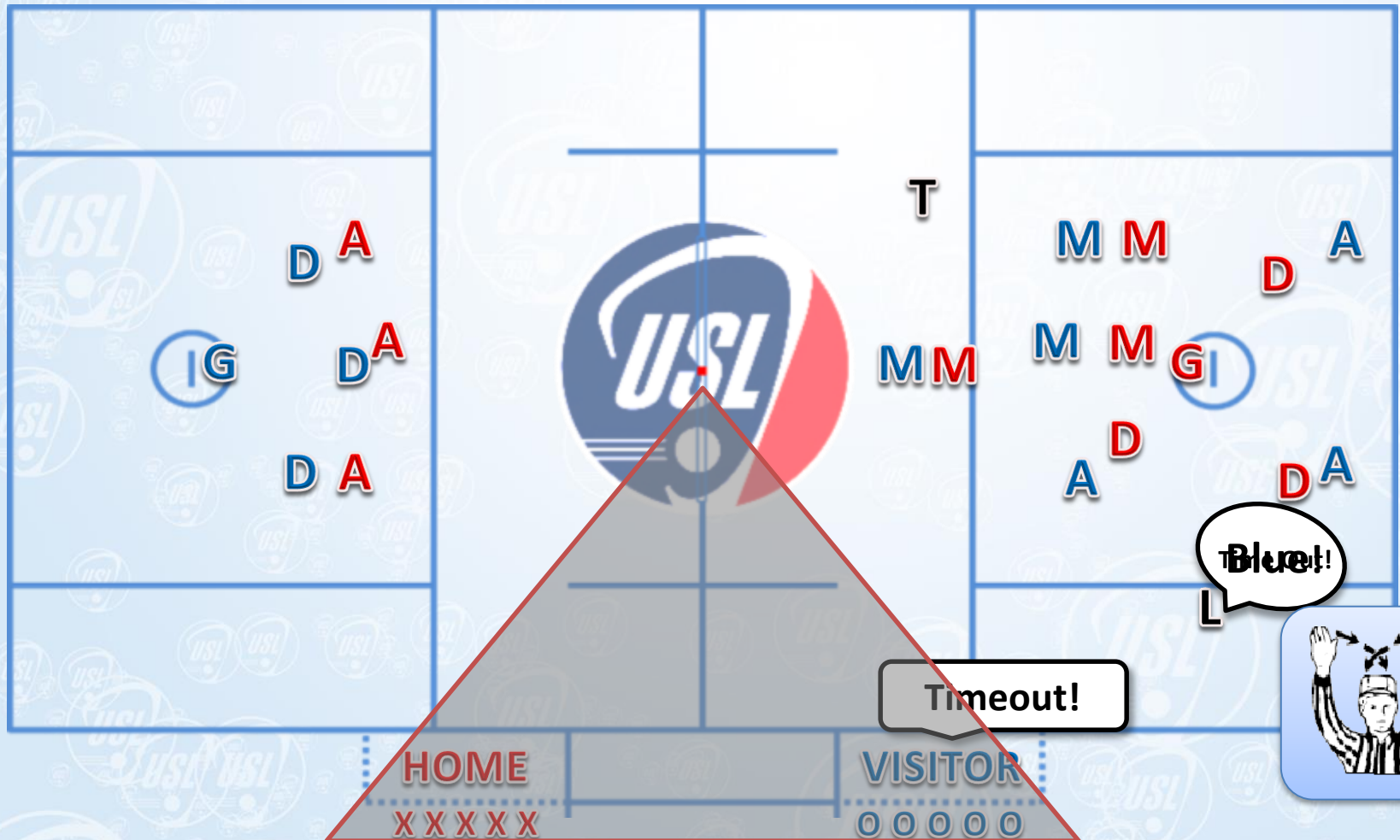
Time Outs

KEY TIPS

- Know when a time out will likely be requested
- Sell the time out call if possession is not clear



Time Outs



what to do when players start swinging

FIGHT PROCEDURES

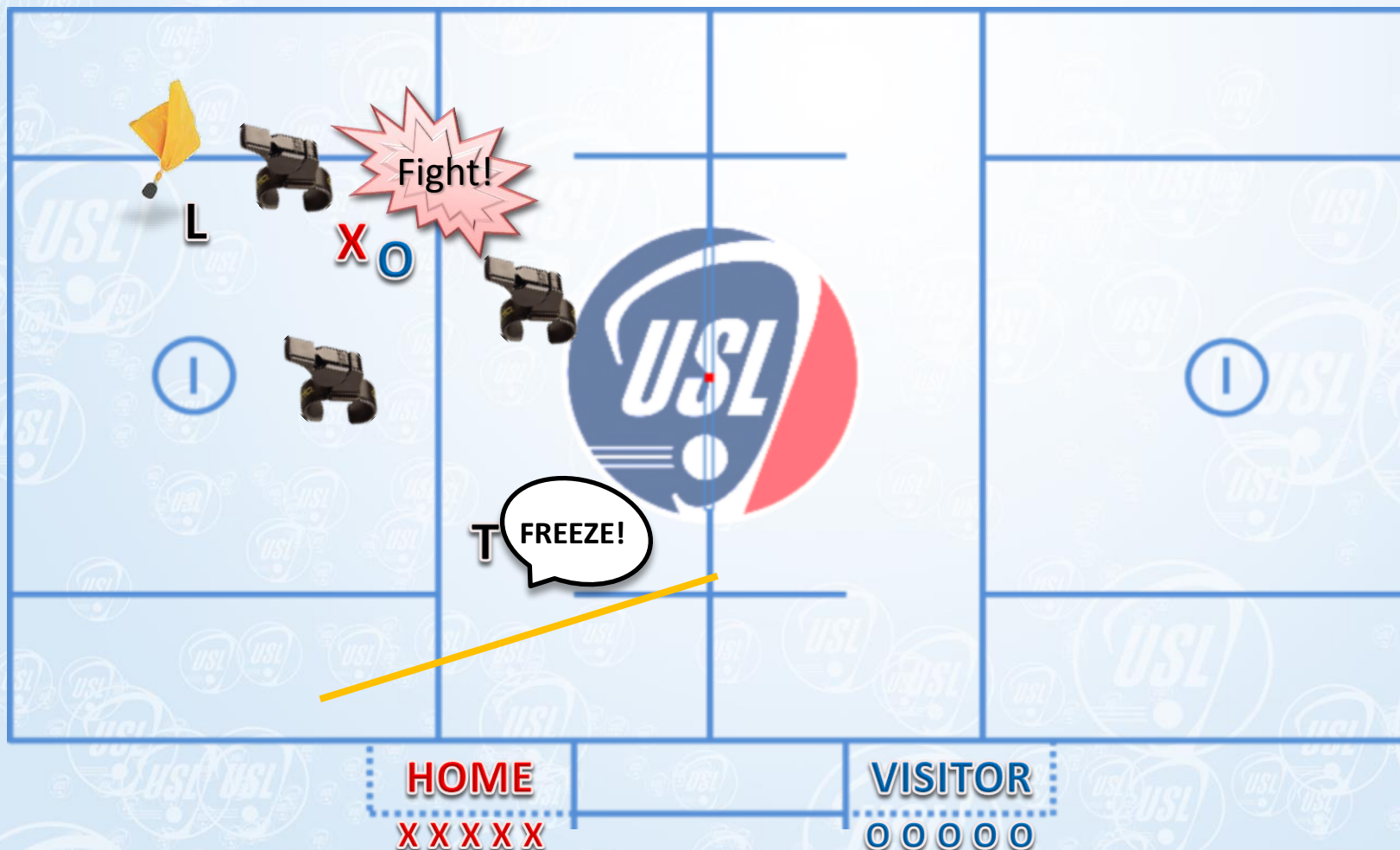
Fight Procedures

KEY TIPS

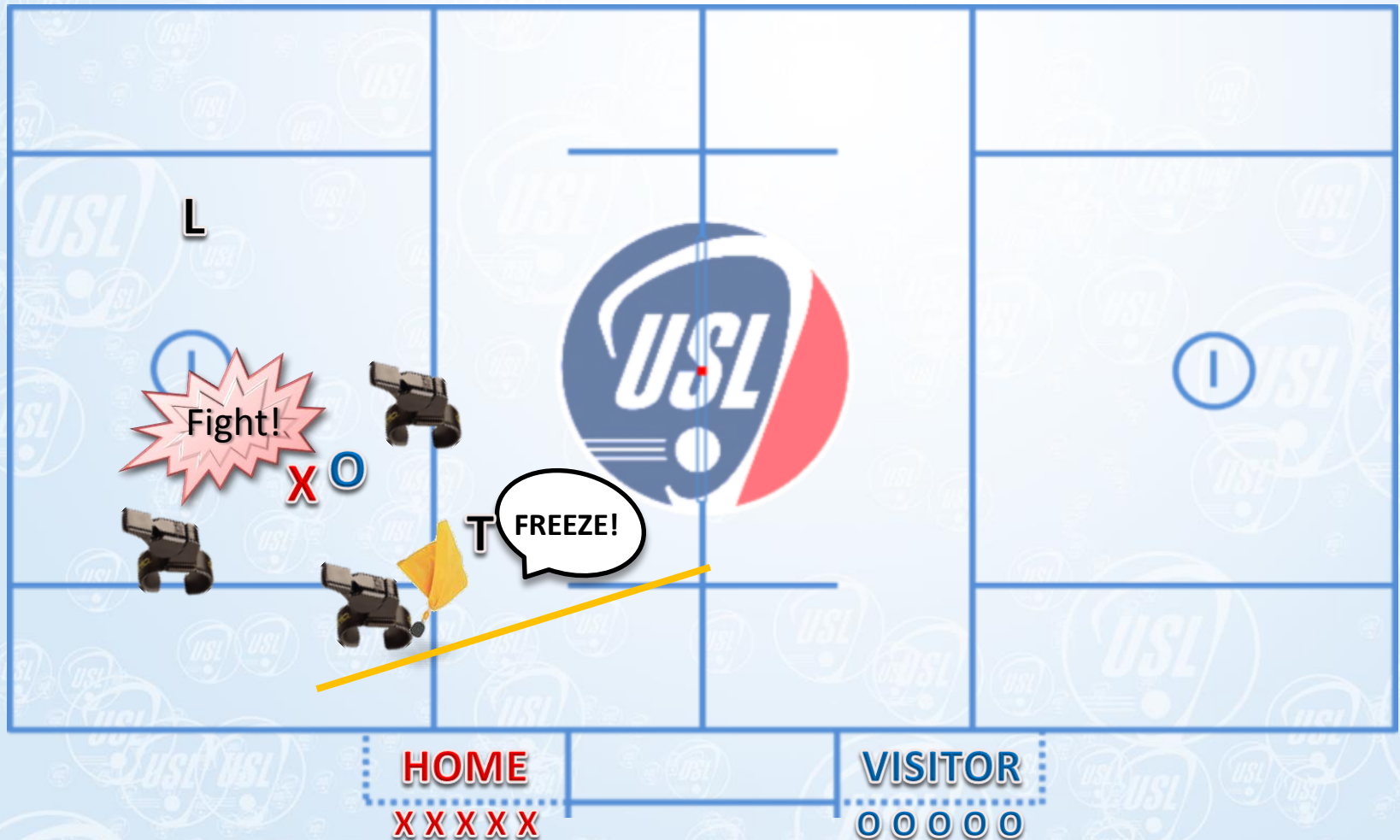


- Get big and loud to freeze the benches
- Do not rush to restart play after a fight
- Try your best to get the numbers of everyone involved

Fight – Lead Closest



Fight – Trail Closest



Questions?

- Contact:
 - Your LOA's certified trainer
 - USL Official's Education staff at officials@uslacrosse.org

Thank you for viewing this presentation
Good luck in your next game!